# Finite geometry, designs, codes, and Hamada's conjecture 

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(2) Finite Geometries
(3) Geometric Designs
(4) Linear Codes
(5) Majority Logic Decodable Codes
6) Codes that Support $t$-Designs

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## Designs

A $t-(v, k, \lambda)$ design $\mathcal{D}=(\mathcal{X}, \mathcal{B})$ is a set $\mathcal{X}$ of points and a collection $\mathcal{B}$ of subsets of $\mathcal{X}$ called blocks such that:

- $|\mathcal{X}|=v$,
- $|B|=k$ for each $B \in \mathcal{B}$, and
- Every $t$-subset of $\mathcal{X}$ s contained in exactly $\lambda$ blocks.

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## A small example



A 2-(7, 3, 1) design

## Properties

The $t$-designs are highly regular:

- If $0 \leq i \leq t$, any $i$-subset appears in $\lambda_{i}=\lambda\binom{v-i}{t-i} /\binom{k-i}{t-i}$ blocks.
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## Incidence Matrices

The incidence matrix of a $t-(v, k, \lambda)$ design is a $b \times v(0,1)$ matrix whose $(i, j)$ entry is 1 if block $i$ contains point $j$, and 0 otherwise.

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|  | $A$ | $B$ | $C$ | $D$ | $E$ | $F$ | $G$ |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| $B_{1}$ | 1 | 1 | 1 | 0 | 0 | 0 | 0 |
| $B_{2}$ | 1 | 0 | 0 | 1 | 1 | 0 | 0 |
| $B_{3}$ | 1 | 0 | 0 | 0 | 0 | 1 | 1 |
| $B_{4}$ | 0 | 1 | 0 | 1 | 0 | 1 | 0 |
| $B_{5}$ | 0 | 1 | 0 | 0 | 1 | 0 | 1 |
| $B_{6}$ | 0 | 0 | 1 | 1 | 0 | 0 | 1 |
| $B_{7}$ | 0 | 0 | 1 | 0 | 1 | 1 | 0 |

## Finite Geometries

## Projective Geometry $P G(n, q)$

- points are the 1 -dimensional subspaces of $\mathbb{F}_{q}^{n+1}$.
- lines are the 2-dimensional subspaces of $\mathbb{F}_{q}^{n+1}$
- $k$-dimensional subspaces are the $(k+1)$-dimersional subspaces of $\mathbb{F}_{q}^{n+1}$.


## Affine Geometry AG(n,q)

- points are the vectors of $\mathbb{F}_{q}^{n}$
- lines are the 1-dimensional subspaces of $\mathbb{F}_{q}^{n}$ and their cosets
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## Geometric Designs

A geometric design is formed from the points and $d$-subspaces of $P G(n, q)$ or $A G(n, q)$.

The projective geometry design $P G_{d}(n, q)$ :

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If $q=2, A G_{d}(n, 2)$ is also a $3-\left(2^{n}, 2^{d}, \frac{\left(2^{n}-2^{2}\right) \cdots\left(2^{n}-2^{d-1}\right)}{\left(2^{d}-2^{2}\right) \cdots\left(2^{d}-2^{d-1}\right)}\right.$ design.

## A small examplei: $P G_{1}(2,2)$


$P G_{1}(2,2)$ : The projective plane of order 2

## Affine Geometry Designs are Resolvable

$A G_{1}(2,3)$, or a 2 -( $9,3,1$ )-design

$$
\begin{aligned}
& 00-10-20 \\
& 01-11-21 \\
& 02-12-22
\end{aligned}
$$

| 00 | 10 | 20 |
| ---: | ---: | ---: |
| 1 | 1 | $\\|$ |
| 01 | 11 | 21 |
| 1 | 1 | $\\|$ |
| 02 | 12 | 22 |




This design is resolvable into parallel classes.

## Linear error-correcting codes

## Linear code

A linear $q$-ary $[n, k, d]$ code $C$ is a $k$-dimensional subspace of the $n$-dimensional vector space over the field $G F(q)$ of order $q$ with minimum Hamming distance $d$.
A code with minimum distance $d$ can correct up to $e=[(d-1) / 2]$

The dual code $C^{\perp}$ of an $[n, k]$ code $C$ is the $[n, n-k]$ code defined by


## Parity check matrix

A matrix $H$ of $a$-rank $n-k$ whose rows are vectors from $C^{-}$is a parity
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## Majority logic decoding algorithm

If a codeword $x=\left(x_{1}, \ldots, x_{n}\right) \in C$ is sent over a communication channel, and a vector $y=\left(y_{1}, \ldots, y_{n}\right)$ is received, for each coordinate $i, 1 \leq i \leq n$, the values

$$
\begin{equation*}
y_{i}^{(1)}, \ldots, y_{i}^{\left(r_{i}\right)} \tag{1}
\end{equation*}
$$

of $r_{i}$ linear functions are computed, and $y_{i}$ is decoded as the most frequent among the values (1).

## (Rudolph, 1967)

If $C$ is a linear $[n, k]$ code such that $C^{\perp}$ contains a set $S$ of vectors of weight $w$ whose supports are the blocks of a $2-(n, w, \lambda)$ design, the code $C$ can correct up to

$$
e=\left[\frac{r+\lambda-1}{2 \lambda}\right]
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errors by majority logic decoding, where $r=\lambda_{1}=\lambda(n-1) /(w-1)$.

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for every $x \in C$.

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Due to possible errors in the received vector $y=\left(y_{1}, \ldots, y_{n}\right)$,

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and $a_{i} \neq 0$. Then

$$
y_{i}=-\frac{a_{1}}{a_{i}} y_{1}-\cdots-\frac{a_{n}}{a_{i}} y_{n}
$$

## Linear functions $f_{j}$ for decoding $y_{i}$ :

For each $i, 1 \leq i \leq n$, the set $\mathbf{S}$ contains $r$ vectors

$$
a^{(j)}=\left(a_{1}^{(j)}, \ldots, a_{n}^{(j)}\right), j=1,
$$

such that $a_{i}^{(j)} \neq 0$.
We define a set of $r+\lambda$ linear functions $f_{j}=f_{j}\left(y_{1}, \ldots, y_{n}\right)$,

$$
\begin{gathered}
f_{j}=-\frac{a_{1}^{(j)}}{a_{i}^{(j)}} y_{1}-\cdots-\frac{a_{n}^{(j)}}{a_{i}^{(j)}} y_{n}, j=1, \ldots, r \\
f_{r+1}=f_{r+2}=\cdots f_{r+\lambda}=y_{i}
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y_{i}=-\frac{a_{1}}{a_{i}} y_{1}-\cdots-\frac{a_{n}}{a_{i}} y_{n}
$$

## Linear functions $f_{j}$ for decoding $y_{i}$ :

For each $i, 1 \leq i \leq n$, the set $\mathbf{S}$ contains $r$ vectors

$$
a^{(j)}=\left(a_{1}^{(j)}, \ldots, a_{n}^{(j)}\right), j=1, \ldots, r
$$

such that $a_{i}^{(j)} \neq 0$.
We define a set of $r+\lambda$ linear functions $f_{j}=f_{j}\left(y_{1}, \ldots, y_{n}\right)$,

$$
\begin{gathered}
f_{j}=-\frac{a_{1}^{(j)}}{a_{i}^{(j)}} y_{1}-\cdots-\frac{a_{n}^{(j)}}{a_{i}^{(j)}} y_{n}, j=1, \ldots, r \\
f_{r+1}=f_{r+2}=\cdots f_{r+\lambda}=y_{i}
\end{gathered}
$$

If there are no errors in $y=\left(y_{1}, \ldots, y_{n}\right)$, then

$$
y_{1}=x_{1}, \ldots y_{n}=x_{n}
$$

and

$$
f_{j}=x_{i} \text { for all } j=1, \ldots, r+\lambda .
$$

Any erroneous component $y_{m}$ appears in at most $\lambda$ of the functions $f_{1}, \ldots, f_{r+\lambda}$.

Thus, if there are e errors in $y=\left(y_{1}, \ldots, y_{n}\right)$, and

$$
\mathrm{e} \lambda<\frac{r+\lambda}{2}
$$

the majority of the values $f_{j}\left(y_{1}, \ldots, y_{n}\right)$ will be equal to $x_{i}$.

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## Variations and Generalizations

- Rahman and Blake, 1975:

Rudolph's bound can be improved if If $C^{\perp}$ supports a $t$-design with $t \geq 2$.

- If $t=1, \lambda$ can be replaced with the maximum frequency of appearance of pairs of points.
- If $t=0, r$ can be replaced with the minimum frequency of appearance of a point in blocks.


## Milti-step majority logic decoding

Rudolph's algorithm is an example of one-step majority logic decoding.
There is an iterative multistep version of the algorithm consisting of a sequence of one-step decoding of linear combinations of received bits, followed by computing the individual bits $y_{i}$ as a solution of a system of linear equations.

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## Which codes support $t$-designs?

## Task

Find a linear code $C$ so that $C^{\perp}$ supports a $t$-design with $t \geq 2$.

## The Assmus-Mattson Theorem, 1969

If $C$ is a linear $[n, k]$ code with minimum distance $d$ such that the number of distinct nonzero weights in $C^{\perp}$ not exceeding $n-t$ is smaller than $d-t$, then both $C$ and $C^{\perp}$ support $t$-designs.

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The As smus-Mattson Theorem gives a sufficient condition for the existence of designs in a code.
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## Codes with mulitransitive automorphism groups

If $C$ admits an automorphism group of permutations that acts $t$-transitive (or $t$-homogeneously) on the set of $n$ code coordinates, then the supports of all codewords of any nonzero weight form a $t$-design.

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## Example

The binary Golay $[24,12,8]$ code and the ternary Golay [12, 6, 6] code support 5-designs.

## A simple construction using

If $C$ is a linear code over $G F(q)$ of length $v$ with a parity check matrix $H$ being the block by point $b \times v$ incidence matrix of a $t-(v, w, \lambda)$ design $D$, then $C^{\perp}$ supports the $t-(v, w, \lambda)$ design $D$.

## A possible drawback:

## Fisher-inequality <br> If $D$ is a $t-(v, w, \lambda)$ design with $b$ blocks such that $t$

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## Designs with minimum p-rank


#### Abstract

Task Given $v>w>0, \lambda>0$, and a prime $p$ such that $p \mid r-\lambda$,


 find a $2-(v, w, \lambda)$ design of minimum $p$-rank.
## Example

Let $v=8, w=4, \lambda=3$.
Then $r=7, r-\lambda=7-3=4$, and $p=2 \mid(r-\lambda)$.
There exist four non-isomorphic 2- $(8,4,3)$ designs,
and their 2-ranks are 4, 5, 6, and 7 respectively.

## Note

The 2-( $8,4,3$ ) design of minimum 2-rank, 4 , is isomorphic to the geometric design $A G_{2}(3,2)$.

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## Two fundamental questions

Given parameters $v>w>0, \lambda>0$, such that a $2-(v, w, \lambda)$ design exists,

- What is the minimum p-rank of a $2-(v, w, \lambda)$ design?
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## p-Ranks of Geometric Designs

The p-ranks of the geometric designs were computed in the 1960's and 1970's.

## Theorem. (Graham and MacWPliams '66, Wedon '67)

For any prime $p \geq 2$, and any integer $s \geq 1$,

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\operatorname{rank}_{p} P G_{1}\left(2, p^{s}\right)=\binom{p+1}{2}^{s}+1
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## Theorem. (Sachar '79)

If $\Pi$ is a projective plane of prime order $p\left(a 2-\left(p^{2}+p+1, p+1,1\right)\right.$ design) then

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## The general case

## Theorem. (Hamada '73)

(a) The p-rank of $P G_{d}\left(n, p^{s}\right)$ is given by

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\sum_{t_{0}, \ldots, t_{s}} \prod_{j=0}^{s-1} \sum_{i=0}^{\left[\left(t_{j+1} p-t_{j}\right) / p\right]}(-1)^{i}\binom{n+1}{i}\binom{n+t_{j+1} p-t_{j}-i p}{n}
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where $\left(t_{0}, \ldots, t_{s}\right)$ are integers such that
$t_{s}=t_{0}, d+1 \leq t_{j} \leq n+1,0 \leq t_{j+1} p-t_{j} \leq(n+1)(p-1)$,
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## Corollary

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\operatorname{rank}_{2} A G_{d}(n, 2)=\sum_{i=0}^{n-d}\binom{n}{i} .
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## Note

The binary code spanned by the incidence matrix of $A G_{d}(n, 2)$ is equivalent to the Reed-Muller code of length $2^{n}$ and order $d$.

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A $q$-ary linear code spanned by the incidence matrix of $P G_{d}(n, q)$ or $A G_{d}(n, q)$ is a finite geometry code.

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The main tool used in computing the p-ranks of geometric designs is the theory of cyclic codes: all projective geometry codes are cyclic.

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## Hamada's Conjecture

Conjecture (Hamada, 1973) : A geometric design over $\mathbb{F}_{p^{m}}$ has minimum $p$-rank among all designs with the given parameters.

## Example

Let $v=8, w=4, \lambda=3$.

There exist exactly four non-isomorphic 2-(8,4,3) designs, and their 2 -ranks are 4, 5, 6, and 7 respectively.

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The on ly $2-(8,4,3)$ design of minimum 2 -rank is isomorphic to the geometric design $A G_{2}(3,2)$.

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## Implications

Majority logic decodable codes: Hamada's conjecture indicates that geometric designs are the best choice for the given design parameters.

The number of nonisomorphic designs having the same parameters as geometric designs grows exponentially: Jungnickel '84, Kantor '94, Lam, Lam \& T '00, '02, Jungnickel \& T, '09, Clark, Jungnickel \& T, 09.

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## The Proven Cases

Hamada's Conjecture has been proved in the following cases:

- Hamada and Ohmori (1975): True for $P G_{n-1}(n, 2)$ and $A G_{n-1}(n, 2)$.
- Doyen, Hubaut, Vandensavel (1978): True for $P G_{1}(n, 2)$ and $A G_{1}(n, 3)$.
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(i) If $A$ is the incidence matrix of a $2-\left(2^{n+1}-1,2^{n}, 2^{n-1}\right)$ design $D$ then

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The result of Teirlinck and the binary case of Doyen, Hubaut and Vandelnsavel's result are "dual" to the result of Hamada and Ohmori.

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## A revised version of Hamada's Conjecture

## Generalized Incidence Matrix (T. '99)

A generalized incidence matrix of a design has entries in $G F(q)$, with nonzero entries designating incidence.

## Definition

The dimension of a design $D$ over $G F(q),\left(\operatorname{dim}_{q}(D)\right)$, is defined as the minimum $q$-rank of all generalized incidence matrices of $D$ over $\operatorname{GF}(q)$.

## Example

The 3-rank of the (0, 1)-incidence matrix of the unique 5-(12, 6, 1 ) design $D_{12}$ is 11 , while $\operatorname{dim}_{3}\left(D_{12}\right)=6$.

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## A q-analogue of Hamada and Ohmori's theorem

## Theorem. (T'99)

Let $a$ be an arbitrary prime power, and let $n \geq 2$.
(i) Let $D$ be a $2-\left(\left(q^{n+1}-1\right) /(q-1), q^{n}, q^{n}-q^{n-1}\right)$ design. Then

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Let $D$ be a 2-(121, 100, 99) design. Then

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There are known non-geometric designs having the same parameters and the same $p$-rank as certain geometric designs:

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2-(31,7,7), 3-(32,8,7),(p=2) ; 2-(64,16,5),\left(q=2^{2}\right)
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Theorem (T '86).
(i) In addition to $P G_{2}(4,2)$, there are four non-geometric 2-(31, 7,7$)$ designs with block intersection numbers $\{1,3\}$, all having 2-rank 16 . (ii) In addition to $A G_{3}(5,2)$, there are four non-geometric 3-(32, 8, 7) designs with even block intersection numbers, all of 2-rank 16.

## Proof

Use Rudolph's theorem, the Assmus-Mattson theorem, and the classification of binary self-dual $[32,16,8]$ codes.

## Quasi-symmetric design

A design with two distinct block intesection numbers.

## Note

Two 2-( $31,7,7$ ) designs supported by the projective geometry code and the QR code were mentioned by Goethals and Delsarte in 196839/67

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## Designs from Nets

## Symmetric ( $\mu, m$ )-Nets

A symmetric $(\mu, m)$-net is a $1-\left(m^{2} \mu, m \mu, m \mu\right)$ design $D$ such that both $D$ and its dual design $D^{*}$ are uniquely resolvable ito parallel classes of size $m$, so that any non-parallel blocks share exactly $\mu$ points .

## Class-regular nets

A symmetric ( $\mu, m$ )-net is class-regular if it admits an automorphism group of order $m$ that acts transitively on each block and point parallel class.

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A (4, 4)-net consists of 64 points and 64 blocks, each block of size 16 and each point in 16 blocks, so that the blocks (as well as and points) are partitioned into 16 parallel classes of size 4, and any two non-parallel blocks share 4 points.

## Theorem. (Harada, Lam \& T., 2005)

(i) Up to isomorphism, there are exactly 239 class-regular (4, 4)-nets.
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## Non-geometric designs from line spreads

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## Designs from Polarities in $P G(n, q)$

## The motivating example

The geometric design $P G_{2}(4,2)$ and one of the non-geometric $2-(31,7,7)$ designs of 2-rank 16 share the following structure:

| $2-(15,7,3)$ <br> Planes $\in P G(3,2)$ | $2-(15,3,1) \times 4$ <br> Lines $\in P G(3,2)$ |
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A polarity $\alpha$ of $P G(n, q)$ is an involutory isomorphism between $P G(n, q)$ and its dual space:

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## A generalization from $P G(4,2)$ to $P G(4, q)$

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## A new class of quasi-symmetric designs from polaities in $P G(4, q)$

## Theorem. (Jungnickel \& T., 2008)

Permuting the lines of a hyperplane $H=P G(3, q) \subset P G(4, q)$ via a polarity $\alpha$ of $H$ transforms $P G_{2}(4, q)$ into another non-geometric quasi-symmetric design with intersection numbers $\{1, q+1\}$.

## Note

Lines of $P G(4, q)$ which meet $H=P G(3, q)$ in one point are transformed by $\alpha$ into "lines" of size 2.

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## A generalization to $P G(2 k, q)$



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Permuting the $(k-1)$-subspaces of a hyperplane $H=P G(2 k-1, q) \subset P G(2 k, q)$ via a polarity $\alpha$ transforms $D=P G_{k}(2 k, q)$ to a non-geometric design $\alpha(D)$ having the same parameters and the same block intersection numbers as $P G_{k}(2 k, q)$.

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## The $p$-rank of a design obtained via polarity

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Let $\alpha$ be a polarity of $P G(2 k-1, q)$, where $q=p^{s}$ and $p$ is a prime, and let $\alpha(D)$ be the design obtained from $P G_{k}(2 k, q)$. Then

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\operatorname{rank}_{p} P G_{k}(2 k, q) \leq \operatorname{rank}_{p} \alpha(D) \leq \frac{1}{2}\left(\frac{q^{2 k+1}-1}{q-1}+1\right) .
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If $q=p$ is a prime then

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## An example of a non-prime $q$

If $a=4=2^{2}$ and $k=2$, we have
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The identity (4) can be proved by induction, using a recursive formula for the dimension of the geometric code defined by $P G_{k}(2 k, p)$.

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## A combinatorial proof of the identity (4)

## Theorem

The following identity holds for any positive integer $p$ :


For a proof, see
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## A Generalization to the Affine Case

Let $H$ be a hyperplane of $A G(n, q)$.
A $d$-dimensional subspace $L$ of $A G(n, q), d \leq n-1$, is either

- disjoint from $H$, or
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## Cross Block <br> We call $L$ a cross block if $\operatorname{dim}(L \cap H)=d-1$.

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An Affine Space "Distortion" Construction:
Let $D=A G_{d}(n, q)$.

- Fix a hyperplane $H$ through 0 in $A G(n, q)$.
- Fix a permutation $\alpha$ of the ( $d-1$ )-spaces through 0 in $H$.
- Replace each cross block $B=B_{\text {out }} \cup B_{\text {in }}$ containing 0 with $\alpha(B)=B_{\text {out }} \cup \alpha\left(B_{\text {in }}\right)$.
- Replace each coset of $B$ with a carefully chosen coset of $\alpha(B)$.
- If $q=2$, we must similarly "distort" all other blocks $B^{\prime}$ such that $B_{\text {in }}^{\prime}=B_{\text {in }}$.

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## Affine construction



## Affine Construction: Details

## What is a "carefully chosen" coset of $\alpha(B)$ ?

- $\alpha(B)$ is not a vector subspace any longer.
- There are $q^{n-d}$ cosets of $B$ by elements of $H$.
- There are also $a^{n-d}$ cosets of $\alpha\left(B_{i n}\right)$ by elements of $H$.
- Choose $q^{n-d}$ elements of H so that each coset of $B$ and each coset of $\alpha\left(B_{i n}\right)$ is represented (possible by Hall's Theorem).


## The binary case

In the binary case, we must do the same thing for all other blocks $B^{\prime}$ such that $B_{i n}^{\prime}=B_{i n}$, to avoid transforming different blocks into identical ones.

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## Affine results

## Note

Any polarity of $P G(2 d, q)$ permutes affine $d$-spaces containing 0 in $A G(2 d+1, q)$.

## Theorem. (Clark, Jungnickel, Tonchev 2009):

Let

- $\alpha$ be a polarity of $P G(2 d, 2)$, extended to affine $d$-subspaces in $A G(2 d+1,2)$, and
- $D=A G_{d+1}(2 d+1,2), d \geq 2$.

Then $\alpha(D)$ is a design with the same parameters and the same 2-rank as $D$, but is not isomorphic to $D$.

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## Sketch of Proof

- The block code of $A G_{d+1}(2 d+1,2)$ is a self-dual Reed-Muller code $R(d, 2 d+1)$ of dimension $2^{2 d}$.
- The block intersection numbers of $D$ and $\alpha(D)$ are 0 and $2^{i}$ for $1 \leq i<2 d$, and are all even.
- The block code of $\alpha(D)$ is self-o thogonal, and $r \mathrm{k}_{2}(\alpha(D)) \leq 2^{2 d}=r \mathrm{k}_{2}(D)$. Thus

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The subdesign induced on $H$ is isomorphic to $\alpha\left(P G_{d}(2 d, 2)\right)$.
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## Nonisomorphic designs with geometric paramatars

- The number of nonisomorphic designs with the same parameters as $A G_{n-1}(n, q)$ or $P G_{n-1}(n, q), n \geq 3$, grows linearly with $n$ : Bhat and Shrikhande (1970), Griffiths and Mavron (1972).
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## Examples

There exist at least

- $10^{228}$ non-isomorphic 2-(32, 8, 35) designs,
- $10^{75}$ resolvable 2- $(32,8,35)$ designs,
- $10^{27}$ resolvable $3-(32,8,7)$ designs,
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## Open Problems

## Hamada's conjecture (strong form)

If $D$ is a design having the same parameters as a geometric design $G$, $G=P G_{d}(n, q)$ or $G=A G_{d}(n, q)$, then

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\operatorname{rank}_{q} D \geq \operatorname{rank}_{q} G,
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with equality rank ${ }_{q} D=\operatorname{rank}_{q} G$ if and only if $D$ is isiomorphic to $G$.

## Note

The strong form (the "only if" part) of Hamada's conjecture is not true in general.

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Determine the spectrum of parameters $n, q, d$ for which the strong form of Hamada's conjecture holds true.

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## Modified versions of Hamada's conjecture

## Assmus-Key

Hamada's conjecture is true for $P G_{n-1}(n, q)$.

## Sachar

Hamada's conjecture is true for $P G_{1}(2, q)$, that is, for projective planes.

## Note

- The Assmus-Key conjecture has been proved for $q=2$.
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## A weaker conjecture

## Hamada's conjecture (weaker form)

The $p$-rank of $P G_{d}\left(n, p^{s}\right)$ or $A G_{d}\left(n, p^{s}\right)$ is an exact lower bound on the $p$-rank of all designs having the same parameters as $P G_{d}\left(n, p^{s}\right)$ or $A G_{d}\left(n, p^{s}\right)$.

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Exponential bounds on the number of designs with affine

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## Any Questions?


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[^2]:    The binary case
    In the binary case, we must do the same thing for all other blocks $B^{\prime}$ such that $B_{\text {in }}^{\prime}=B_{i n}$, to avoid transforming different blocks into identical ones.

