Finite geometry, designs, codes, and Hamada's conjecture

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ASI, Opatija, May 31 - June 11, 2010

Outline

Designs

Finite Geometries Geometric Designs Linear Codes Majority Logic Decodable Codes Codes that Support *t*-Designs The p-Ranks of Geometric Designs Hamada's Conjecture The Proven Cases A Revision of Hamada's Conjecture The Uniqueness Question Non-Geometric Designs with the Same p-Rank as Geometric Ones **Designs from Polarities in** PG(n, q)The *p*-Rank of Polarity Designs A Generalization to the Affine Case **Exponential Bounds Open Problems**

• $|\mathcal{X}| = v$,

- |B| = k for each $B \in \mathcal{B}$, and
- Every *t*-subset of \mathcal{X} s contained in exactly λ blocks.

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A small example



A 2-(7, 3, 1) design

If 0 ≤ i ≤ t, any *i*-subset appears in λ_i = λ (^{v-i})/(^{k-i}) blocks.
i = 0: Total number of blocks is b = λ(^v)/(^k)/(^k)

• i = 1: Any point *x* appears in *r* blocks, where

$$r = \lambda_1 = \lambda \binom{v-1}{t-1} / \binom{k-1}{t-1}.$$

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$$r = \lambda_1 = \lambda \binom{\nu - 1}{t - 1} / \binom{k - 1}{t - 1}.$$

The incidence matrix of a t-(v, k, λ) design is a $b \times v$ (0, 1) matrix whose (i, j) entry is 1 if block i contains point j, and 0 otherwise.



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The 2-(7,3,1) Design:

	Α	В	С	D	Ε	F	G
<i>B</i> ₁	1	1	1	0	0	0	0
B_2	1	0	0	1	1	0	0
B_3	1	0	0	0	0	1	1
B_4	0	1	0	1	0	1	0
B_5	0	1	0	0	1	0	1
B_6	0	0	1	1	0	0	1
B_7	0	0	1	0	1	1	0

- **points** are the 1-dimensional subspaces of \mathbb{F}_q^{n+1} .
- lines are the 2-dimensional subspaces of \mathbb{F}_q^{n+1}
- k-dimensional subspaces are the (k + 1)-dimensional subspaces of 𝔽ⁿ⁺¹_q.

- **points** are the vectors of \mathbb{F}_{q}^{n}
- **lines** are the 1-dimensional subspaces of \mathbb{F}_q^n and their cosets
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A geometric design is formed from the points and *d*-subspaces of PG(n, q) or AG(n, q).

The projective geometry design $PG_d(n, q)$:

$$2 - \left(\frac{q^{n+1}-1}{q-1}, \frac{q^{d+1}-1}{q-1}, \frac{(q^{n+1}-q^2)(q^{n+1}-q^3)\cdots(q^{n+1}-q^d)}{(q^{d+1}-q^2)(q^{d+1}-q^3)\cdots(q^{d+1}-q^d)}\right)$$

The affine geometry design $AG_d(n, q)$:

$$2 - \left(q^{n}, q^{d}, \frac{(q^{n} - q)(q^{n} - q^{2}) \cdots (q^{n} - q^{d-1})}{(q^{d} - q)(q^{d} - q^{2}) \cdots (q^{d} - q^{d-1})}\right)$$

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A small examplei: $PG_1(2,2)$



 $PG_1(2,2)$: The projective plane of order 2

Affine Geometry Designs are Resolvable



This design is resolvable into parallel classes.

Linear error-correcting codes

Linear code

A **linear** q-ary [n, k, d] code C is a k-dimensional subspace of the n-dimensional vector space over the field GF(q) of order q with minimum Hamming distance d.

A code with minimum distance *d* can correct up to e = [(d - 1)/2] errors.

Dual code

The dual code C^{\perp} of an [n, k] code C is the [n, n - k] code defined by

$$C^{\perp} = \{ y \in GF(q)^n \mid y \cdot x = 0 \text{ for all } x \in C \}$$

Parity check matrix

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Majority logic decoding algorithm

If a codeword $x = (x_1, ..., x_n) \in C$ is sent over a communication channel, and a vector $y = (y_1, ..., y_n)$ is received, for each coordinate $i, 1 \leq i \leq n$, the values

$$Y_i^{(1)},\ldots,Y_i^{(r_i)}$$

of r_i linear functions are computed, and y_i is decoded as the most frequent among the values (1).

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If *C* is a linear [n, k] code such that C^{\perp} contains a set **S** of vectors of weight *w* whose supports are the blocks of a 2- (n, w, λ) design, the code *C* can correct up to

$$e = \left[\frac{r+\lambda-1}{2\lambda}\right]$$

errors by majority logic decoding, where $r = \lambda_1 = \lambda(n-1)/(w-1)$.

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If $a = (a_1, \ldots, a_n) \in \mathbf{S}$ then

 $a_1x_1+\cdots+a_nx_n=0$

for every $x \in C$.

Note

Due to possible errors in the received vector $y = (y_1, \ldots, y_n)$,

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Sketch of proof.

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$$y_i=-\frac{a_1}{a_i}y_1-\cdots-\frac{a_n}{a_i}y_n.$$

Linear functions *f_j* for decoding *y_j*:

For each *i*, $1 \le i \le n$, the set **S** contains *r* vectors

$$a^{(j)} = (a_1^{(j)}, \dots, a_n^{(j)}), \ j = 1, \dots, r$$

such that $a_i^{(j)} \neq 0$. We define a set of $r + \lambda$ linear functions $f_j = f_j(y_1, \ldots, y_n)$,

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and

$$f_j = x_i$$
 for all $j = 1, \ldots, r + \lambda$.

Any erroneous component y_m appears in at most λ of the functions $f_1, \ldots, f_{r+\lambda}$.

Thus, if there are **e** errors in $y = (y_1, \ldots, y_n)$, and

$$\mathbf{e}\lambda < \frac{r+\lambda}{2},$$

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Milti-step majority logic decoding

Rudolph's algorithm is an example of one-step majority logic decoding.

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Find a linear code *C* so that C^{\perp} supports a *t*-design with $t \ge 2$.

The Assmus-Mattson Theorem, 1969

If *C* is a linear [n, k] code with minimum distance *d* such that the number of distinct nonzero weights in C^{\perp} not exceeding n - t is smaller than d - t, then both *C* and C^{\perp} support *t*-designs.

Note

The Assmus-Mattson Theorem gives a sufficient condition for the existence of designs in a code. It does not specify how one can find such codes.



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Codes with mulitransitive automorphism groups

If *C* admits an automorphism group of permutations that acts t-transitive (or t-homogeneously) on the set of n code coordinates, then the supports of all codewords of any nonzero weight form a t-design.

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If *C* is a linear code over GF(q) of length *v* with a parity check matrix *H* being the block by point $b \times v$ incidence matrix of a *t*-(*v*, *w*, λ) design *D*, then C^{\perp} supports the *t*-(*v*, *w*, λ) design *D*. The dimension of *C* is $k = v - rank_q H$.

A possible drawback:

Fisher inequality

If *D* is a *t*-(v, w, λ) design with *b* blocks such that $t \ge 2$ and v > w > 0, then

 $b \geq v$.

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If *H* is the block by point $b \times v$ incidence matrix of a *t*-(v, w, λ) design and $r = \lambda(v-1)/(w-1)$ then

$$det(H^TH) = rw(r-\lambda)^{v-1}.$$

Thus, if *p* is a prime which does not divide $r - \lambda$ then

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Task

Given v > w > 0, $\lambda > 0$, and a prime *p* such that $p|r - \lambda$, find a 2- (v, w, λ) design of minimum *p*-rank.

Example

Let
$$v = 8$$
, $w = 4$, $\lambda = 3$.

Then
$$r = 7$$
, $r - \lambda = 7 - 3 = 4$, and $p = 2|(r - \lambda)$.

There exist four non-isomorphic 2-(8,4,3) designs, and their 2-ranks are 4, 5, 6, and 7 respectively.

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Given parameters v > w > 0, $\lambda > 0$, such that a 2-(v, w, λ) design exists,

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p-Ranks of Geometric Designs

The *p*-ranks of the geometric designs were computed in the 1960's and 1970's.

Theorem. (Graham and MacWilliams '66, Weldon '67)

For any prime $p \ge 2$, and any integer $s \ge 1$,

$$rank_p PG_1(2, p^s) = \binom{p+1}{2}^s + 1.$$

Theorem. (Sachar '79)

If Π is a projective plane of prime order p (a 2-($p^2 + p + 1, p + 1, 1$) design) then

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$$rank_pPG_{n-1}(n,p^s) = {p+n-1 \choose n}^s + 1.$$

Theorem. (Graham and MacWilliams '68)

Le *D* be the design of points and hyperplanes in a finite geometry of dimension *n*. For any prime $p \ge 2$, and any integer $s \ge 1$,

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$$\sum_{t_0,\dots,t_s} \prod_{j=0}^{s-1} \sum_{i=0}^{[(t_{j+1}p-t_j)/p]} (-1)^i \binom{n+1}{i} \binom{n+t_{j+1}p-t_j-ip}{n},$$

where $(t_0, ..., t_s)$ are integers such that $t_s = t_0, d + 1 \le t_j \le n + 1, 0 \le t_{j+1}p - t_j \le (n+1)(p-1),$ for j = 0, 1, ..., s - 1.

(b)

 $rank_pAG_d(n, p^s) = rank_pPG_d(n, p^s) - rank_pPG_d(n-1, p^s).$

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$$\mathsf{rank}_{p}\mathsf{AG}_{d}(n,p^{s}) = \mathsf{rank}_{p}\mathsf{PG}_{d}(n,p^{s}) - \mathsf{rank}_{p}\mathsf{PG}_{d}(n-1,p^{s}).$$

Finite Geometry Codes

Corollary

$$rank_2AG_d(n,2) = \sum_{i=0}^{n-d} \binom{n}{i}.$$

Note

The binary code spanned by the incidence matrix of $AG_d(n,2)$ is equivalent to the **Reed-Muller** code of length 2^n and order *d*.

Finite geometry codes

A *q*-ary linear code spanned by the incidence matrix of $PG_d(n, q)$ or $AG_d(n, q)$ is a **finite geometry code**.

Note

The main tool used in computing the *p*-ranks of geometric designs is the theory of **cyclic codes**: all projective geometry codes are **cyclic**.

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(i) The 2-rank of the incidence matrix A of any $2-(2^{n+1}-1,3,1)$ design D satisfies

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Generalized Incidence Matrix (T. '99)

A generalized incidence matrix of a design has entries in GF(q), with nonzero entries designating incidence.

Definition

The dimension of a design *D* over GF(q), $(dim_q(D))$, is defined as the minimum *q*-rank of all generalized incidence matrices of *D* over GF(q).

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Conjecture

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Theorem (T '86).

(i) In addition to $PG_2(4,2)$, there are four non-geometric 2-(31,7,7) designs with block intersection numbers {1,3}, all having 2-rank 16. (ii) In addition to $AG_3(5,2)$, there are four non-geometric 3-(32,8,7) designs with even block intersection numbers, all of 2-rank 16.

Proof

Use Rudolph's theorem, the Assmus-Mattson theorem, and the classification of binary self-dual [32, 16, 8] codes.

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A design with two distinct block intesection numbers.

Note

Two 2-(31,7,7) designs supported by the projective geometry code and the QR code were mentioned by Goethals and Delsarte in 1968_{39/67}

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A (4, 4)-net consists of 64 points and 64 blocks, each block of size 16 and each point in 16 blocks, so that the blocks (as well as and points) are partitioned into 16 parallel classes of size 4, and any two non-parallel blocks share 4 points.

Theorem. (Harada, Lam & T., 2005)

(i) Up to isomorphism, there are exactly 239 class-regular (4, 4)-nets.
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Polarities in PG(n, q)

A **polarity** α of PG(n, q) is an involutory isomorphism between PG(n, q) and its dual space:



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A generalization to PG(2k, q)



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Permuting the (k - 1)-subspaces of a hyperplane $H = PG(2k - 1, q) \subset PG(2k, q)$ via a polarity α transforms $D = PG_k(2k, q)$ to a **non-geometric** design $\alpha(D)$ having the same parameters and the same block intersection numbers as $PG_k(2k, q)$.

Theorem. (Jungnickel & T., 2008)

Let α be a polarity of PG(2k - 1, q), where $q = p^s$ and p is a prime, and let $\alpha(D)$ be the design obtained from $PG_k(2k, q)$. Then

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An Affine Space "Distortion" Construction:

Let $D = AG_d(n, q)$.

- Fix a hyperplane H through 0 in AG(n, q).
- Fix a permutation α of the (d-1)-spaces through 0 in H.
- Replace each cross block $B = B_{out} \cup B_{in}$ containing 0 with $\alpha(B) = B_{out} \cup \alpha(B_{in})$.
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- There are q^{n-d} cosets of *B* by elements of *H*.
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Theorem. (Clark, Jungnickel, Tonchev 2009):

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- $D = AG_{d+1}(2d+1,2), d \ge 2.$

- The block code of AG_{d+1}(2d + 1, 2) is a self-dual Reed-Muller code R(d, 2d + 1) of dimension 2^{2d}.
- The block intersection numbers of *D* and $\alpha(D)$ are 0 and 2^i for $1 \le i < 2d$, and are all even.
- The block code of $\alpha(D)$ is self-orthogonal, and $\operatorname{rk}_2(\alpha(D)) \leq 2^{2d} = \operatorname{rk}_2(D)$. Thus

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Thank You!



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Any Questions?